

## TOURNAMENT RULES

1. The F.I.F.A. / U.S.S.F. Laws of the Game shall govern the play of all games. Exceptions:
a. Scoring

- A goal may only be scored within a team's offensive half of the field.
- A goal cannot be scored if the ball crosses, or starts from the center line. A goal cannot be scored from a sideline kick-in
- A goal cannot be scored on a kick-off.
- A goal kick is awarded to the defensive team if a goal infraction occurs.
b. Kick-ins - The ball shall be kicked into play from the sideline, rather than thrown in. The ball is considered in play when the ball is touched and changes position. This is an indirect kick, and a goal cannot be scored from this kick. No dribble in is allowed.
c. Offside - Offsides is allowed.
d. Goalies - There will be no goalies.
e. Goal Box - There is no ball contact allowed within the Goal Box.
- Players may pass through the Goal Box as long as they do not touch the ball.
- If the ball comes to a rest in the goal box, a goal kick is awarded to the defensive team.
- If a defensive player touches the ball after it has entered the Goal Box, a goal will be awarded to the offensive team.
- If an offensive player touches the ball after it has entered the Goal Box, a goal kick will be awarded to the defensive team.
f. Fouls - If an offensive player is fouled in the offensive half; the offense is awarded an indirect kick from the center line.

2. The Game:
a. Duration - (2) 15 minute halves. 5 minute half time. Tournament Director may change duration of halves.
b. Ball - '12-15 use Ball Size \#4. '09-11 use Ball Size \#5
c. Substitutions - Unlimited at any stoppage of play with referee permission.
d. Bench Area - Both teams shall occupy the same side of the field.
e. Field - Only players are allowed on the field of play. All others require referee permission.
f. Forfeit - Any team not ready to play within 5 minutes of scheduled start shall forfeit the game, 6-0.
g. Teams - Maximum roster size is 6 players (3 player minimum to play). Team roster is required.
h. Uniforms - If there is a conflict in shirt colors, the visiting team is to wear an alternate color shirt or pinny.
i. Interruption - Should a game be terminated after 15 or more minutes of play, it will be counted as a full game.
j. Red Card - 1st Red Card=suspension for next game; 2nd Red Card=suspension from the tournament.
k. Referee - All decisions of the referee are final and binding.
I. Tolerance - Tournament will strictly adhere to the Zero Tolerance Policy of CjSA.
m . Protests - May not be lodged and will not be accepted. Contact the Tournament Director for major problems.
3. Standings:
a. 2015-2016 In accordance with CjSA, non-results oriented-scores will be recorded but no points awarded. Participation awards will be provided.
b. 2010-2014 Points: Win=3 pts; Tie=1 pt; Loss=0 pts. Teams will be ranked according to total points. $1^{\text {st }}$ place trophies will be award in each division.
Tie Breaker: In the event of a tie, final standings will be determined in the following order:
1) Head-to-head (if played)
2) Goal differential (goals scored / goals allowed) up to 8 per game
3) Most shut out victories
4) Least goals allowed
5) If still tied, dual winners shall be proclaimed. Trophies will be mailed after the tournament.
4. Additional Rules/Information:
a. Consumption of alcoholic beverages on the fields or in the parking area is prohibited.
b. Liquid Propane Gas grilles or charcoal grills are not allowed on the field or in designated spectator areas.
c. Dogs are not allowed on the playing fields.
d. The tournament committee, Tolland Soccer Club, and CjSA will not be responsible for any expenses incurred by any team or club if the tournament is canceled in whole or in part. No refund of entry fees will be given.
e. The tournament director reserves the right to decide all matters pertaining to the tournament and its judgment shall be final.
f. Check-in will be held on Saturday morning from 6:30am - 12:00pm at Tolland High School
